## Pomeroy

## Essential Standards for Second Grade

	2019-2020	
Boulder (Need to Know)	Rock (Nice to Know)	Butterfly (Land & Leave)
<ul> <li>Boulder (Need to Know)</li> <li>2.4A Recall basic facts to add and subtract within 20 with automaticity.</li> <li>2.2A Use concrete and pictorial</li> <li>models to compose and decompose</li> <li>numbers up to 1,200 in more than one</li> <li>way as a sum of so many thousands,</li> <li>hundreds, tens, and ones.</li> <li>2.2B Use standard, word, and</li> <li>expanded forms to represent</li> <li>numbers up to 1,200.</li> <li>2.2D Use place value to compare and</li> <li>order whole numbers up to 1,200</li> <li>using comparative language,</li> <li>numbers, and symbols (&lt;&gt;, or =).</li> <li>2.4C Solve one-step word problems</li> <li>involving addition and subtraction</li> <li>within 1,000 using a variety of</li> <li>strategies based on place value,</li> <li>including algorithms.</li> <li>2.4D Generate and solve situations</li> <li>for a given mathematical number</li> <li>subtraction of whole numbers within</li> <li>1,000.</li> <li>2.8B Classify and sort three-</li> <li>dimensional solids, including spheres,</li> <li>cones, cylinders, rectangular prisms</li> <li>(including cubes as special</li> <li>rectangular prisms), and triangular</li> <li>prisms, based on attributes using</li> <li>formal geometric language.</li> <li>2.8C Classify and sort polygons with</li> <li>12 or fewer sides according to</li> <li>attributes, including identifying the n</li> <li>umber of sides and number of</li> </ul>	<ul> <li>Rock (Nice to Know)</li> <li>2.2E Locate the position of a given whole number on an open number line.</li> <li>2.2F Name the whole number that corresponds to a specific point on a number line.</li> <li>2.2C Generate a number that is greater than or less than a given whole number up to 1,200.</li> <li>2.7B Use an understanding of place value to determine the number that is 10 or 100 more or less than a given number up to 1,200.</li> <li>2.2E Locate the position of a given whole number on an open number line.</li> <li>2.2F Name the whole number that corresponds to a specific point on a number line.</li> <li>2.7B Use an understanding of place value to determine the number that corresponds to a specific point on a number line.</li> <li>2.7B Use an understanding of place value to determine the number that is 10 or 100 more or less than a given number line.</li> <li>2.7B Use an understanding of place</li> <li>value to determine the number that is 10 or 100 more or less than a given</li> <li>number up to 1,200.</li> <li>2.8D Compose two-dimensional shapes and three-dimensional solids with given properties or attributes.</li> <li>2.10A Explain that the length of a bar in a bar graph or the number of pictures in a pictograph represents the number of data points for a given category.</li> <li>2.10B Organize a collection of data with up to four categories using pictographs and bar graphs with</li> </ul>	Butterfly (Land & Leave)2.7A Determine whether a number upto 40 is even or odd using pairings ofobjects to represent the number.2.8A Create two-dimensional shapesbased on given attributes, includingnumber of sides and vertices.2.8E Decompose two-dimensionalshapes suchs as cutting out a squarefrom a rectangle, dividing a shape inhald, or partitioning a rectangle intoidentical triangles and identify theresulting geometric parts.2.9B Describe the inverse relationshipbetween the size of the unit and thenumber of units needed to equal thelength of an object.2.9D Determine the length of anobject to the nearest marked unitusing rulers, yardsticks, meter stickers,or measuring tapes.2.11A Calculate how money saved canaccumulate into a larger amountover time.2.11B explain that saving is analternative to spending.2.11D Identify examples of borrowingand distinguish between responsibleand irresponsible borrowing.2.11E Identify examples of lending anduse concepts of benefits and costs toevaluate lending decisions.2.11F Differentiate between producerand consumers and calculate thecost to produce a simple item.

2.9G Read and write time to the	2.10D Write conclusions and make
nearest one-minute increment using	predictions from information in a
analog and digital clocks and	graph.
distinguish between a.m. and p.m.	2.9A Find the length of objects using
<mark>2.10C</mark> Write and solve one-step word	concrete models for standard units
problems involving addition or	of length.
subtraction using data represented	2.9C Represent whole numbers as
within pictographs and bar graphs	distances from any given location on
with intervals of one.	a number line.
<mark>2.4B</mark> Add up to four 2-digit numbers	2.9E Determine a solution to a
and subtract two-digit numbers	problem involving length, including
using mental strategies and	estimating lengths.
algorithms based on knowledge of	2.5A Determine the value of a
place value and properties of	collection of coins up to one dollar.
operations.	2.5B Use the cent symbol, dollar sign,
2.7C Represent and solve addition	and the decimal point to name the
and subtraction word problems	value of a collection of coins.
where unknowns may be any one of	2.3D Identify examples and non-
the terms in the problem.	examples of halves, fourths, and
2.3A Partition objects into equal parts	eighths.
and name the parts, including halves,	2.3C Use concrete models to count
fourths, and eighths using words.	fractional parts beyond one whole
2.3B Explain that the more fractional	using words and recognize how
parts used to make a whole, the	many parts it takes to equal one
smaller the part; and the fewer the	whole.
fractional parts the larger the part.	2.9F Use concrete models of square
<mark>2.6A</mark> Model, create, and describe	units to find the area of a rectangle
contextual multiplication situation in	by covering it with no gaps or
which equivalent sets of concrete	overlaps, counting to find the total
objects are joined.	number of square units, and
2.6B Model, create, and describe	describing the measurement using a
contextual division situations in which	number and the unit.
a set of concrete objects I separated	
into equivalent sets.	